

Character Name: <b>Garakh the Fierce</b>										Player Name: <b>Mits</b>															
Class: <b>Monk</b>					Race: <b>Half-Orc</b>					Alignment: <b>Lawful Neutral</b>					Level: <b>1</b>										
Size: <b>M</b>		Age: <b>21</b>		Gender: <b>Female</b>		Height: <b>5'-9"</b>		Weight: <b>209 lbs</b>		Eyes: <b>Dark</b>		Hair: <b>Black</b>		Skin: <b>Gray</b>		Dungeons and Dragons Character Record Sheet									
Ability Name										Total															
Ability Score										Current HP															
Ability Modifier										Damage Reduction															
Temp. Score										Hit Die															
Temp. Modifier										Speed															
<b>STR</b>										<b>Hit Points</b>															
14										9															
2										16															
<b>DEX</b>										<b>Armor Class</b>															
16										Total															
3										Base															
<b>CON</b>										Armor															
12										Shield															
1										Dex.															
<b>INT</b>										<b>Initiative</b>															
9										Total															
-1										Dex.															
<b>WIS</b>										Misc.															
16										0															
3										-															
<b>CHA</b>										<b>Base Attack Bonus</b>															
7										1st															
-2										2nd															
										3rd															
										4th															
										Abil.															
										Size															
										Misc.															
Saving Throws										Levels															
Total										Brb															
Base										Pal															
Abil.										Bard															
Magic										Rng															
Misc.										Cir															
Temp.										Rog															
										Drd															
										Sor															
										Ftr															
										Wiz															
										Monk															
										1															
										Exp															
										Litorian															
										Scout															
Melee Attack Bonus										1st															
2										2nd															
-										3rd															
-										4th															
-										Abil.															
-										Size															
-										Misc.															
Ranged Attack Bonus																									
3																									
-																									
-																									
-																									
-																									
Melee Weapon										Total Attack Bonus															
Longspear										2															
-										-															
-										-															
-										-															
Damage										1d8+3															
Critical										x3															
Weight										Type															
9										P															
Size										Weapon Bonus															
M										0															
Melee Weapon										Total Attack Bonus															
Improved Unarmed Strike										2															
-										-															
-										-															
-										-															
Damage										1d6+2															
Critical																									
Weight										Type															
0										B															
Size										Weapon Bonus															
M										0															
Ranged Weapon										Total Attack Bonus															
Sling										3															
-										-															
-										-															
-										-															
Damage										1d4+2															
Critical																									
Range										Weight															
50'										0															
Type										Size															
B										M															
Weapon Bonus										Special Properties															
0																									
Armor										Type															
Wisdom										L															
AC Bonus										3															
Max Dex										6															
Check Penalty										0															
Spell Failure										0%															
Speed										Weight															
30										0															
Special Properties																									
Shield										AC Bonus															
										0															
Weight										Check Penalty															
Special Properties										Spell Failure															
Ammunition																									

X?	Name	Key	Total	Abil	Ranks	Misc
	Appraise	Int	-1	-1	0	
x	Balance	Dex	7	3	4	
	Bluff	Cha	-2	-2	0	
	Climb	Str	2	2	0	
	Concentration	Con	1	1	0	
	Craft	Int	-1	-1	0	
	Decipher Script	Int	-1	-1	0	
	Diplomacy	Cha	-2	-2	0	
	Disable Device	Int	-1	-1	0	
	Disguise	Cha	-2	-2	0	
	Escape Artist	Dex	3	3	0	
	Forgery	Int	-1	-1	0	
	Gather Info	Cha	-2	-2	0	
	Handle Animal	Cha	-2	-2	0	
	Heal	Wis	3	3	0	
	Hide	Dex	3	3	0	
	Intimidate	Cha	-2	-2	0	
	Jump	Str	2	2	0	
	Knowledge	Int	-1	-1	0	
	Knowledge	Int	-1	-1	0	
	Knowledge	Int	-1	-1	0	
	Knowledge	Int	-1	-1	0	
	Knowledge	Int	-1	-1	0	
	Knowledge	Int	-1	-1	0	
	Knowledge	Int	-1	-1	0	
	Knowledge	Int	-1	-1	0	
x	Listen	Wis	6	3	3	0
	Move Silently	Dex		3	0	
	Open Lock	Dex		3	0	
	Perform	Cha	-2	-2	0	
	Profession	Wis	3	3	0	
	Ride	Dex	3	3	0	
	Search	Int	-1	-1	0	
	Sense Motive	Wis	3	3	0	
	Sleight of Hand	Dex	3	3	0	
	Spellcraft	Int	-1	-1	0	
x	Spot	Wis	6	3	3	0
	Survival	Wis	3	3	0	
	Swim	Str	2	2	0	
	Tumble	Dex	3	3	0	
	Use Magic Device	Cha	-2	-2	0	

Type	Rounds	Type	Rounds	Use Rope	Dex	3	3	0
Sling Bullet	10							

Campaign

XP

Gear

Item Name	Wt.	Item Name
Longspear	9	
Sling	—	
Sling bullets (10)	5	
Kama	2	
Monk's Outfit	2	
Backpack	2	
Bedroll	5	
Loaf of bread & hunk of cheese (2)	2	
Waterskin	4	
Flint & Steel	—	
Oil Flask (2)	2	
Whetstone	1	
Canvas (2x2 yards)	2	
Rope (50' Hemp)	10	



	<b>Platinum Pieces ()</b>		
	<b>Gold Pieces ()</b>		
	<b>Silver Pieces ()</b>		
	<b>Copper Pieces ()</b>		<b>Total Equipment Wt</b>



Spell Save	-2
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DC	Per Day	DC Mod
8	0	Bonus
9	1	
10	2	
11	3	
12	4	
13	5	
14	6	
15	7	
16	8	
17	9	

Languages

Common

Orc










